ABSTRACT

1   A game includes display strips and a game processor. The game can be played by

2   applying display strips to players. The display strips include a plurality of lights for

3   displaying game information. Players can input information to the game processor, and

4   the game processor can provide output signals to the display strips to enable the strips to

5   display the game information. The game processor can be a hand-held microprocessor

6   capable of executing stored game instructions. The game information can be conveyed in

7   the form of illumination patterns, text, characters, and other images. The display strips

8   can be used in conjunction with another display, which can display detailed or high

9   resolution game information. The visual impact of the game is enhanced because of

10   game information conveyed by the display strips mounted on the players. A method of

11   making a display strip allows for a custom cover to be created by printing a pattern on

12   label stock, and securing the label stock to electronic component stock including an array

13   of lights.